**Use Case : Change Setting- Francisco Vale nº 60201**

| Name | Change Setting |
| --- | --- |
| ID | 19 |
| Description | The project manager modifies a setting |
| Actors - Primary | Project manager |
| Actors - Secondary | None |
| Pre - conditions | Setting exists |
| Main Flow | 1. Include(Open Settings Tab)  2. The project manager selects the tab that contains the setting he wants to modify  3. The system shows every setting under the selected tab.  4. The project manager selects the setting that he desires to modify, by clicking on the button on the right.  5. The application shows a plethora of options to choose from.  6. The project manager selects the option which best suits his intentions.  7. The project manager clicks in OK. |
| Post - Conditions | The project has now some settings modified. |

**Use Case Change Setting: Cancel - Francisco Vale nº 60201**

| Alternative Flow | Change Setting:Cancel |
| --- | --- |
| ID | 19.1 |
| Description | The project manager cancels the changes made to the settings |
| Actors - Primary | Project manager |
| Actors - Secondary | None |
| Pre - conditions | The project manager had canceled the the changes made to the settings |
| Main Flow | 1. The alternative flow begins after step 5 of the main flow.  2. The project manager cancels the changes he did previously |
| Post - Conditions | None |

**Use Case : Change Application UI- Francisco Vale nº 60201**

| Name | Change Application UI |
| --- | --- |
| ID | 20 |
| Description | The project manager modifies a Application UI |
| Actors - Primary | Project manager |
| Actors - Secondary | None |
| Pre - conditions | Setting exists |
| Main Flow | 1. Include (Open Settings Tab)  2. (o2) The project manager selects the application tab  3. The system shows every setting under the application tab  4. The project manager selects the setting that he desires to modify, by clicking on the button on the right.  5. The application shows a plethora of options to choose from.  6. The project manager selects the option which best suits his intentions.  7. The project manager clicks in OK. |
| Post - Conditions | The project has now some settings modified. |

**Use Case : Change Font- Francisco Vale nº 60201**

| Name | Change Font |
| --- | --- |
| ID | 21 |
| Description | The project manager modifies the project font. |
| Actors - Primary | Project manager |
| Actors - Secondary | None |
| Pre - conditions | Font exists |
| Main Flow | Include(Open Settings Tab)  2. The project manager selects the application Tab  3. The system shows every setting under the application Tab.  4.(o4.) The project manager selects the font that he desires to modify, by clicking on the button on the right.  5.(o5.) The application shows a plethora of fonts to choose from.  6.(o6.) The project manager selects the font which best suits his intentions.  7. The project manager clicks in OK. |
| Post - Conditions | The project has now its font modified. |
| Alternative Flows | Change Setting:Cancel |

**Use Case : Open settings- Francisco Vale nº 60201**

| Name | Open Settings Tab |
| --- | --- |
| ID | 22 |
| Description | The project manager opens the settings tab. |
| Actors - Primary | Project manager |
| Actors - Secondary | None |
| Pre - conditions | None |
| Main Flow | 1. The use case starts when the Project manager selects the edit tab in the upper part of the application.  2. The system will show a variety of options to click on.  3. The project owner selects the last option, Settings.  4. The system opens a new window with many settings that can be modified. |
| Post - Conditions | A new window with changeable settings is open. |
| Alternative Flows | None |